an auscultation of reminiscence

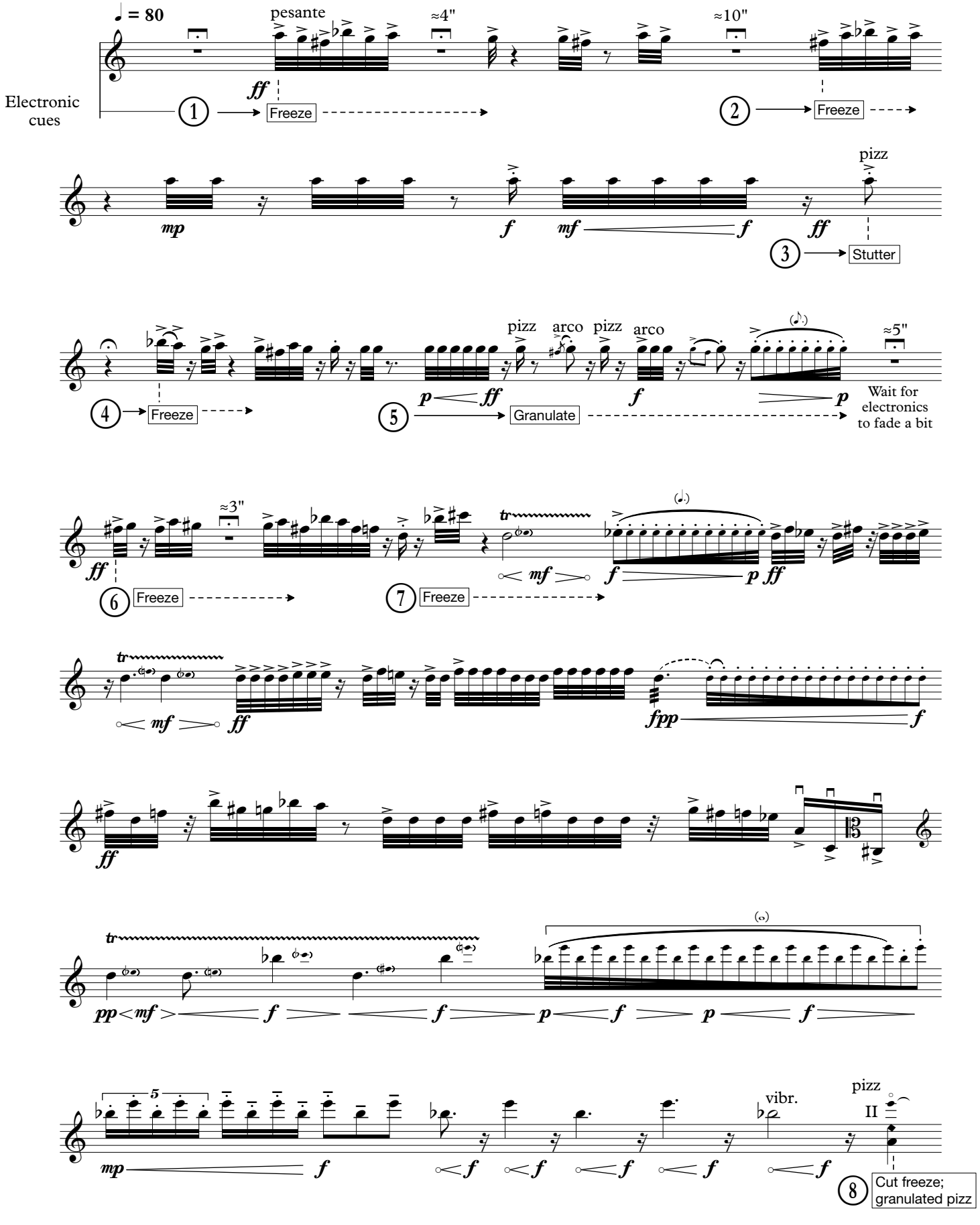
for viola and live electronics

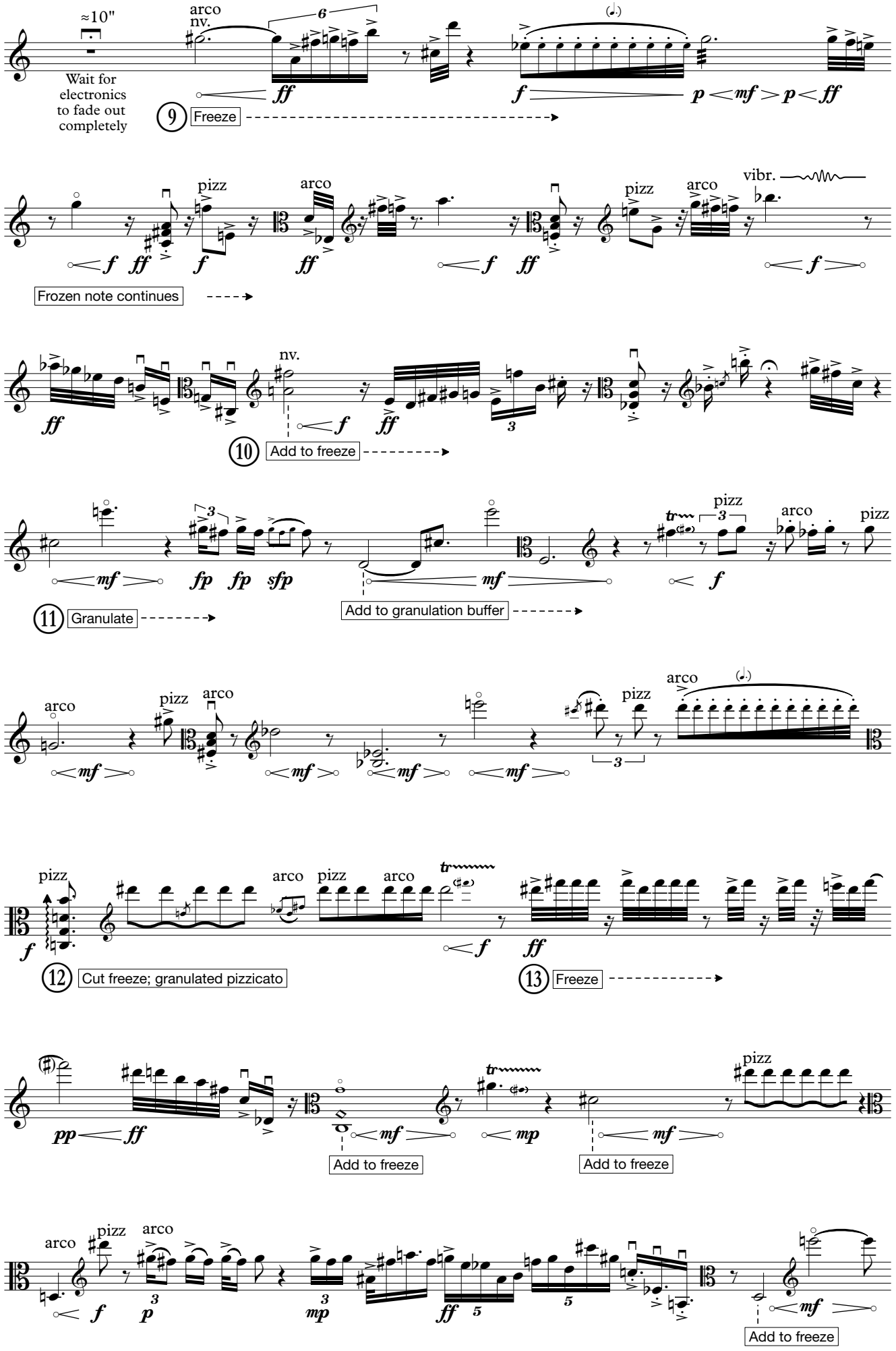
Reuben de Lautour, 2020

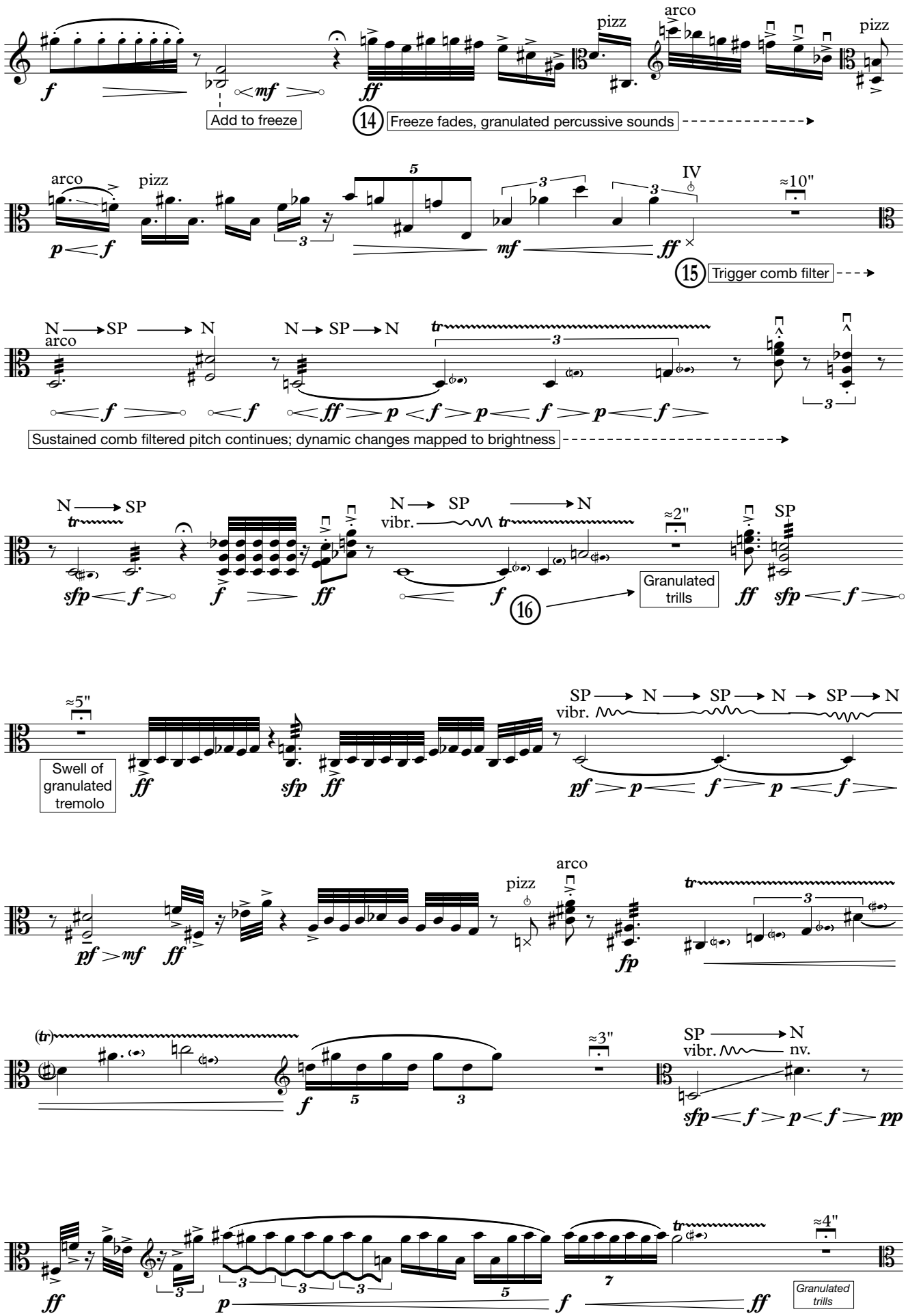
an auscultation of reminiscence

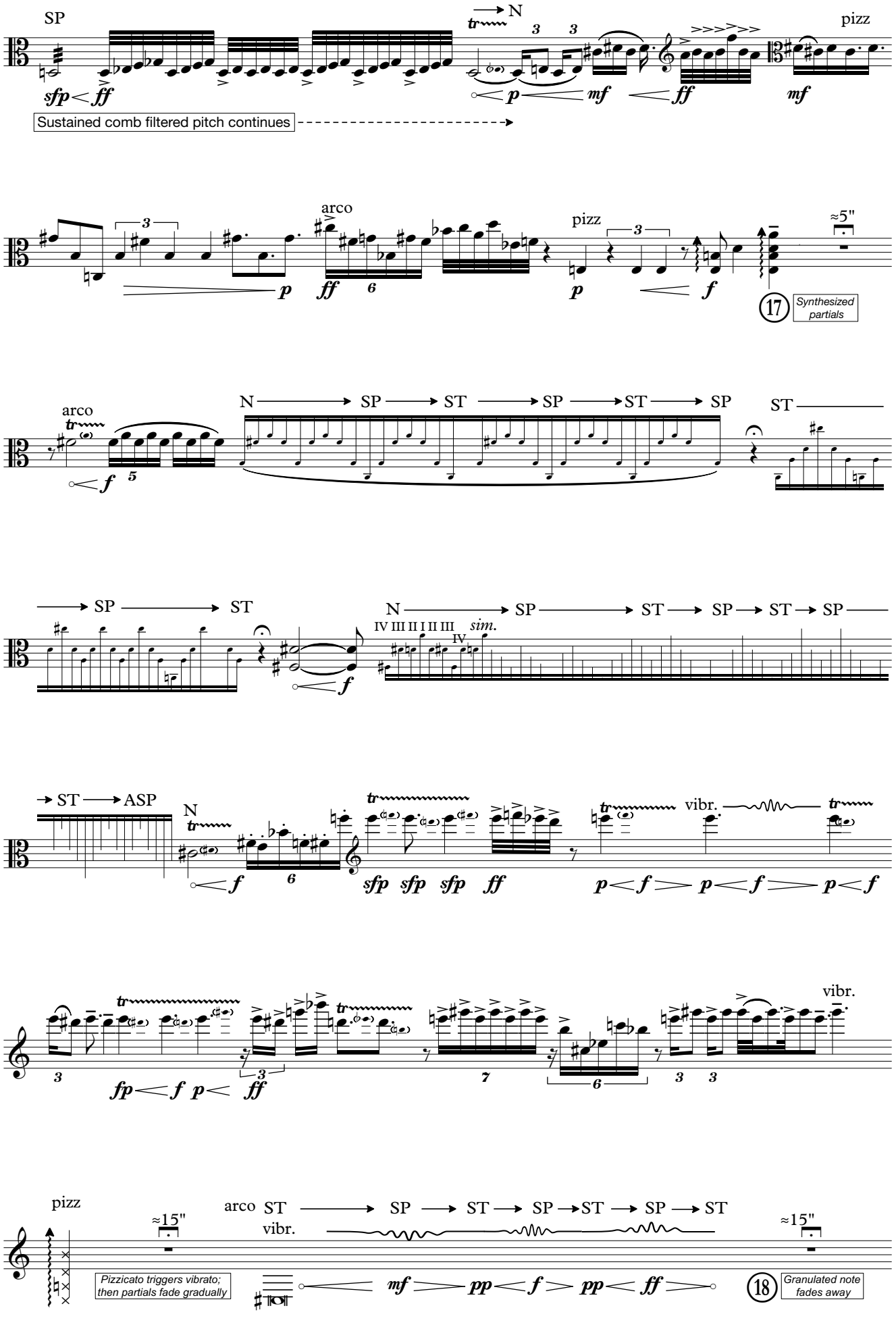
for viola and live electronics | dedicated to Mark Menzies

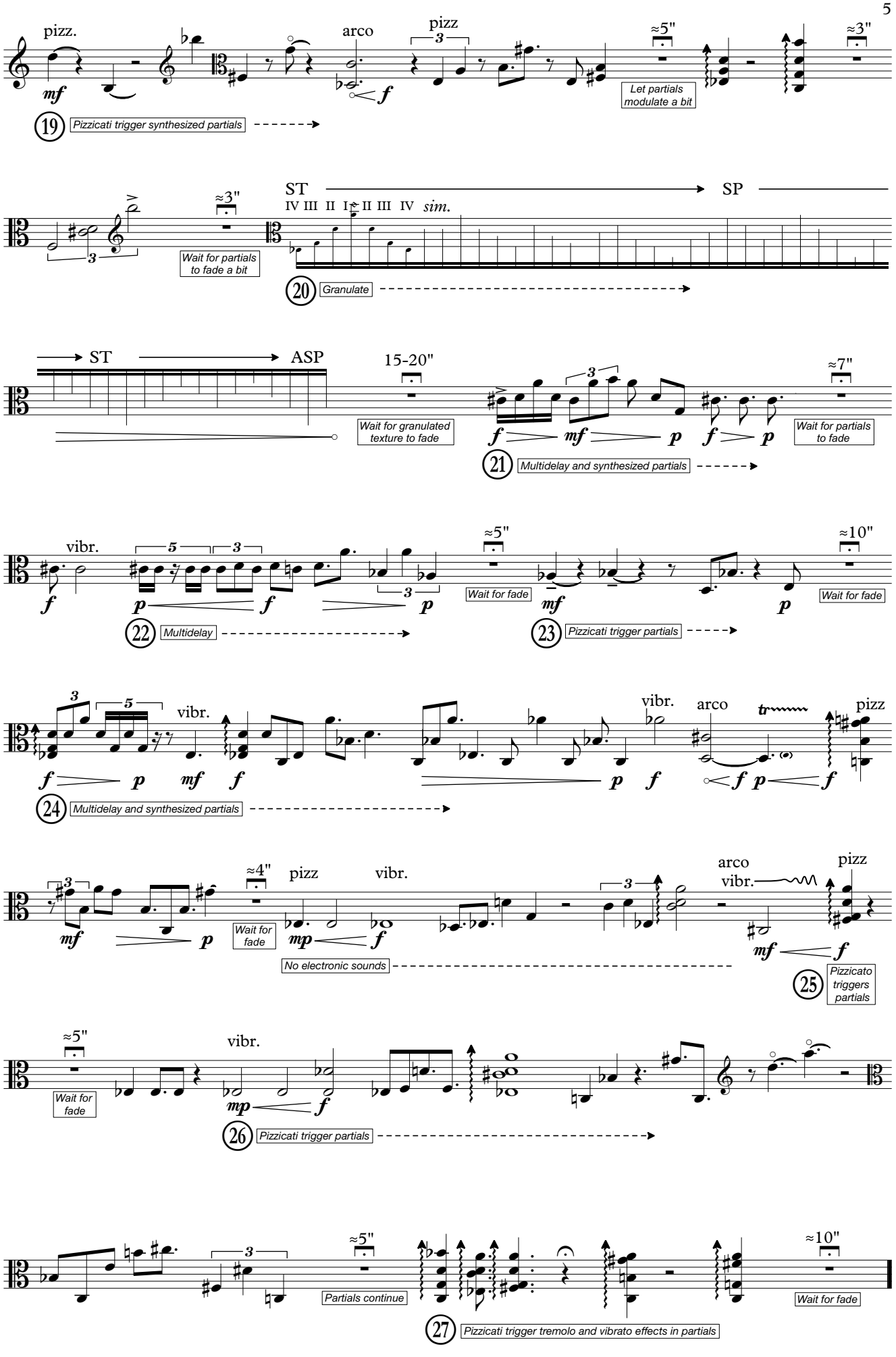
Reuben de Lautour
March 2020




≈10"
Wait for electronics to fade out completely
arco
nv.
9
Freeze
pizz
arco
vibr.
Frozen note continues
nv.
10
Add to freeze
Add to granulation buffer
11
Granulate
12
Cut freeze; granulated pizzicato
13
Freeze


arco
pizz
Add to freeze
14
Freeze fades, granulated percussive sounds
IV
≈10"
15
Trigger comb filter
N → SP → N
Sustained comb filtered pitch continues; dynamic changes mapped to brightness
vibr.
≈2"
Granulated trills
16
≈5"
Swell of granulated tremolo
SP → N → SP → N → SP → N
≈3"
nv.
≈4"
Granulated trills


SP
N
pizz
sfp ff
p mf ff
mf
Sustained comb filtered pitch continues
arco
pizz
≈5"
p ff p f
17
Synthesized partials
arco
N SP ST SP ST SP
ST
f
SP ST
N SP ST SP ST SP
IV III II I II III IV sim.
f
ST ASP
N
vibr.
f sfp sfp sfp ff p f p f p f
vibr.
fp f p ff
pizz
arco ST SP ST SP ST SP ST
vibr.
≈15"
≈15"
Pizzicato triggers vibrato; then partials fade gradually
mf pp f pp ff
18
Granulated note fades away


pizz.
mf
arco
pizz
f
≈5"
≈3"
Let partials modulate a bit
19
Pizzicati trigger synthesized partials
≈3"
ST
SP
IV III II I II III IV sim.
Wait for partials to fade a bit
20
Granulate
ST
ASP
15-20"
Wait for granulated texture to fade
≈7"
Wait for partials to fade
21
Multidelay and synthesized partials
vibr.
≈5"
≈10"
Wait for fade
Wait for fade
22
Multidelay
23
Pizzicati trigger partials
vibr.
vibr.
arco
pizz
24
Multidelay and synthesized partials
≈4"
pizz
vibr.
arco
vibr.
pizz
Wait for fade
No electronic sounds
25
Pizzicato triggers partials
≈5"
vibr.
Wait for fade
26
Pizzicati trigger partials
≈5"
≈10"
Partials continue
Wait for fade
27
Pizzicati trigger tremolo and vibrato effects in partials